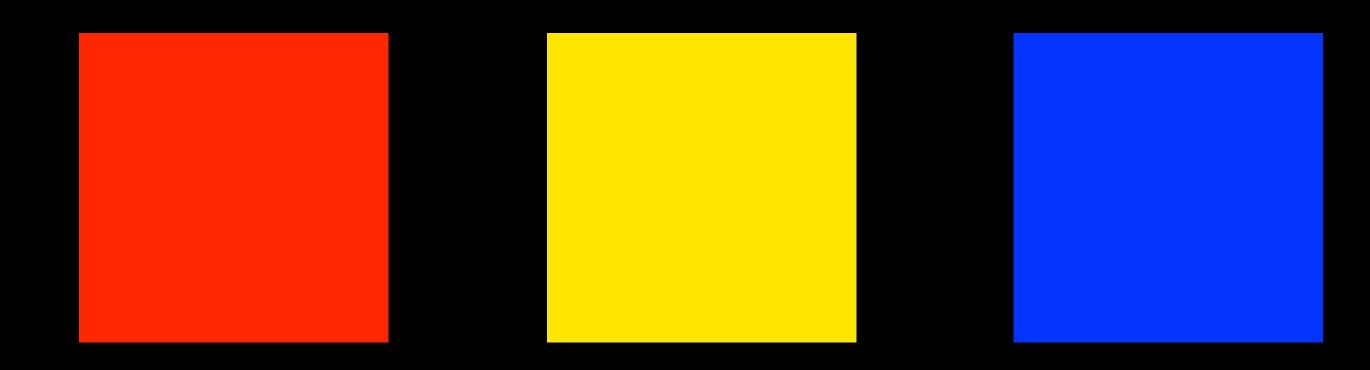
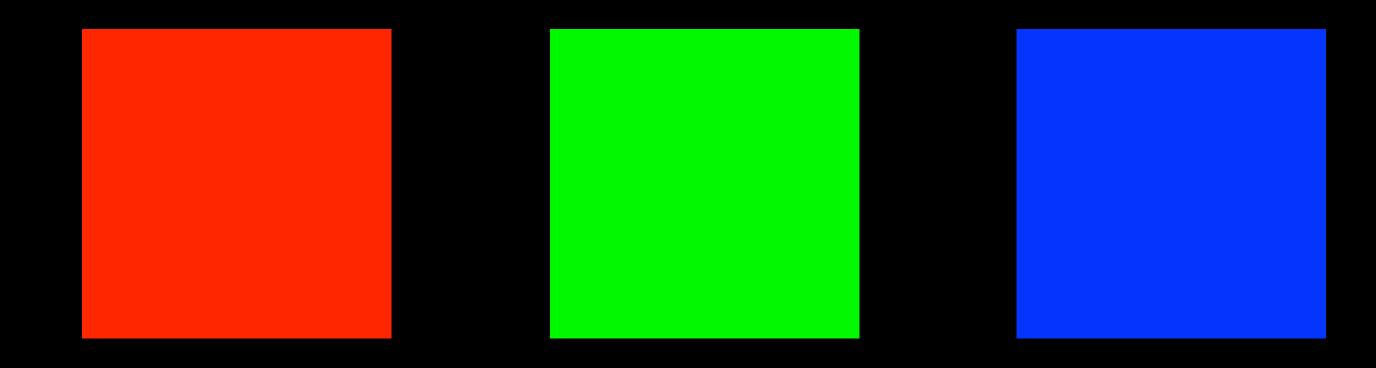
SUBTRACTIVE (PAINTER'S) PRIMARIES Red, yellow, and blue



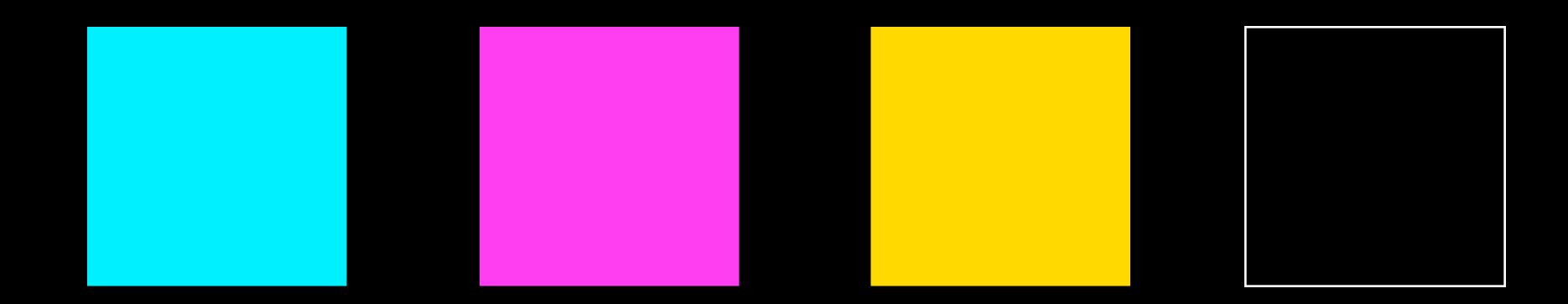
ADDITIVE PRIMARIES

Red, green, and blue

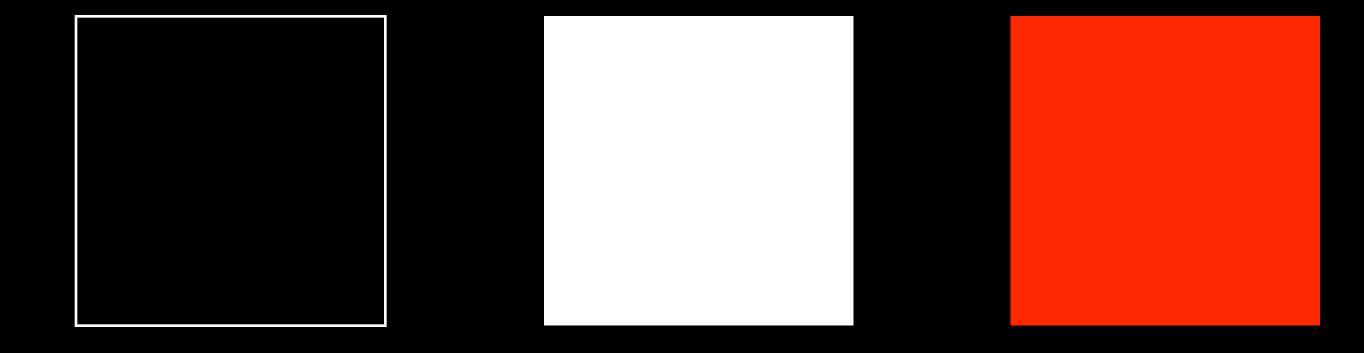


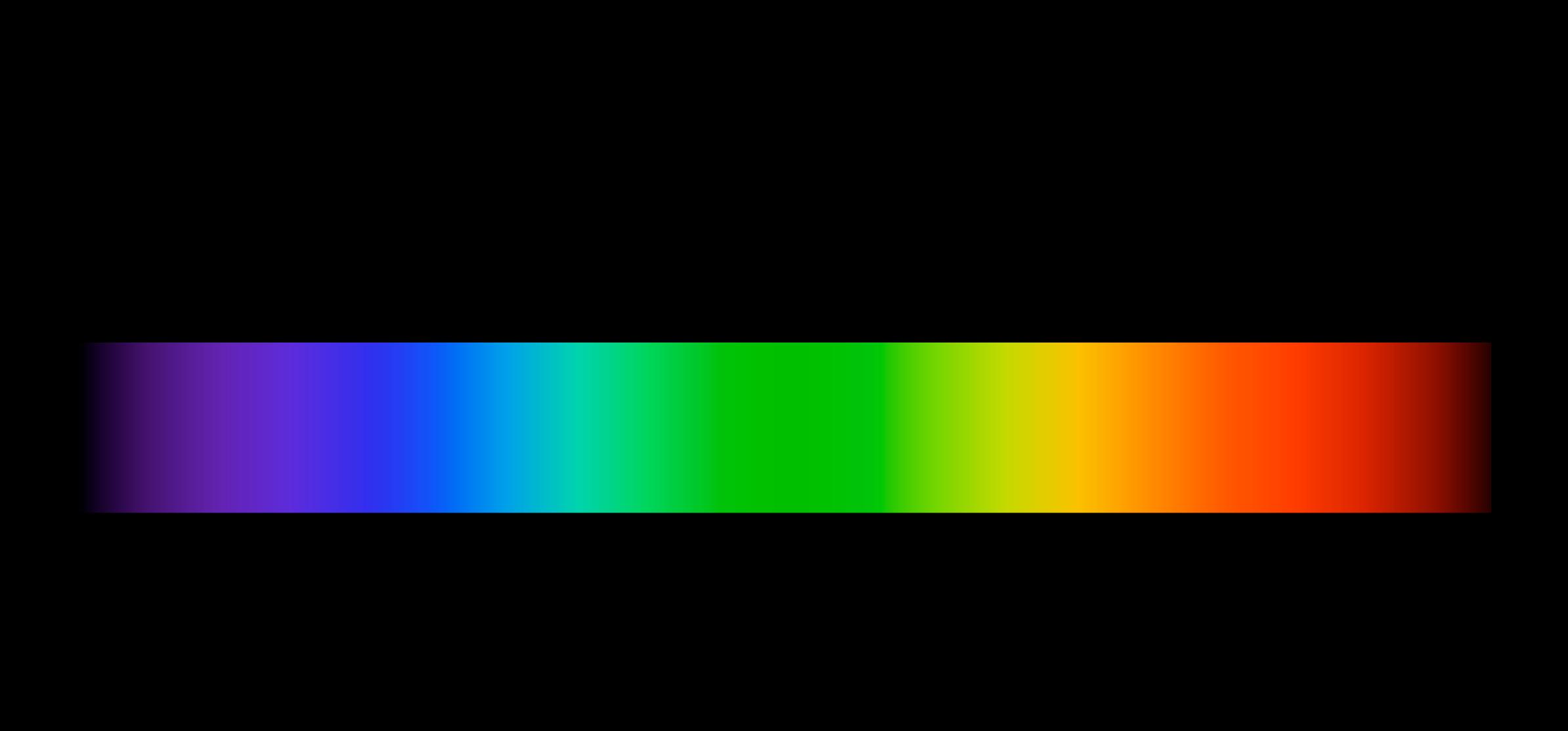
PROCESS-COLOR PRINTING

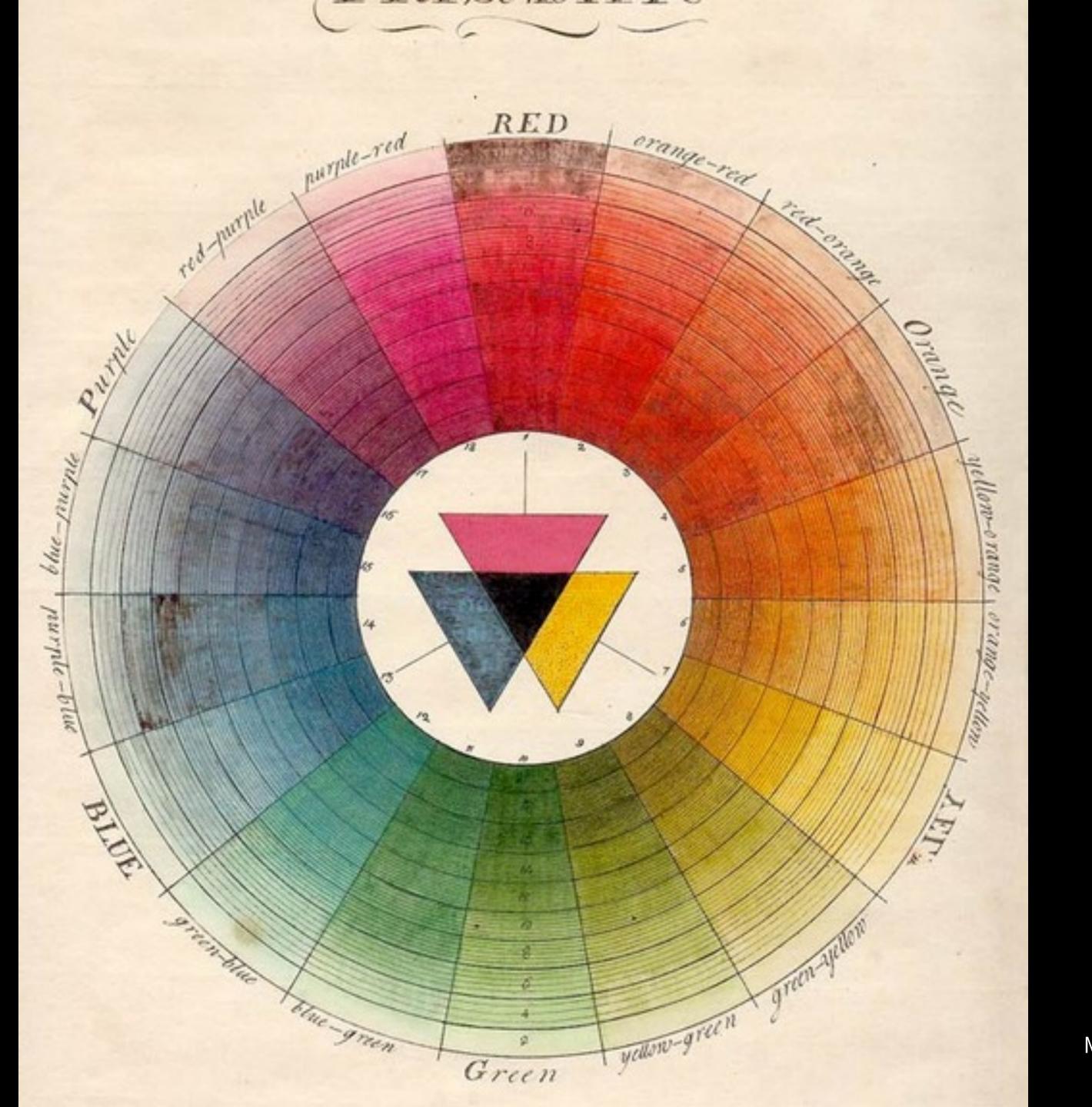
Cyan, yellow, magenta, and black

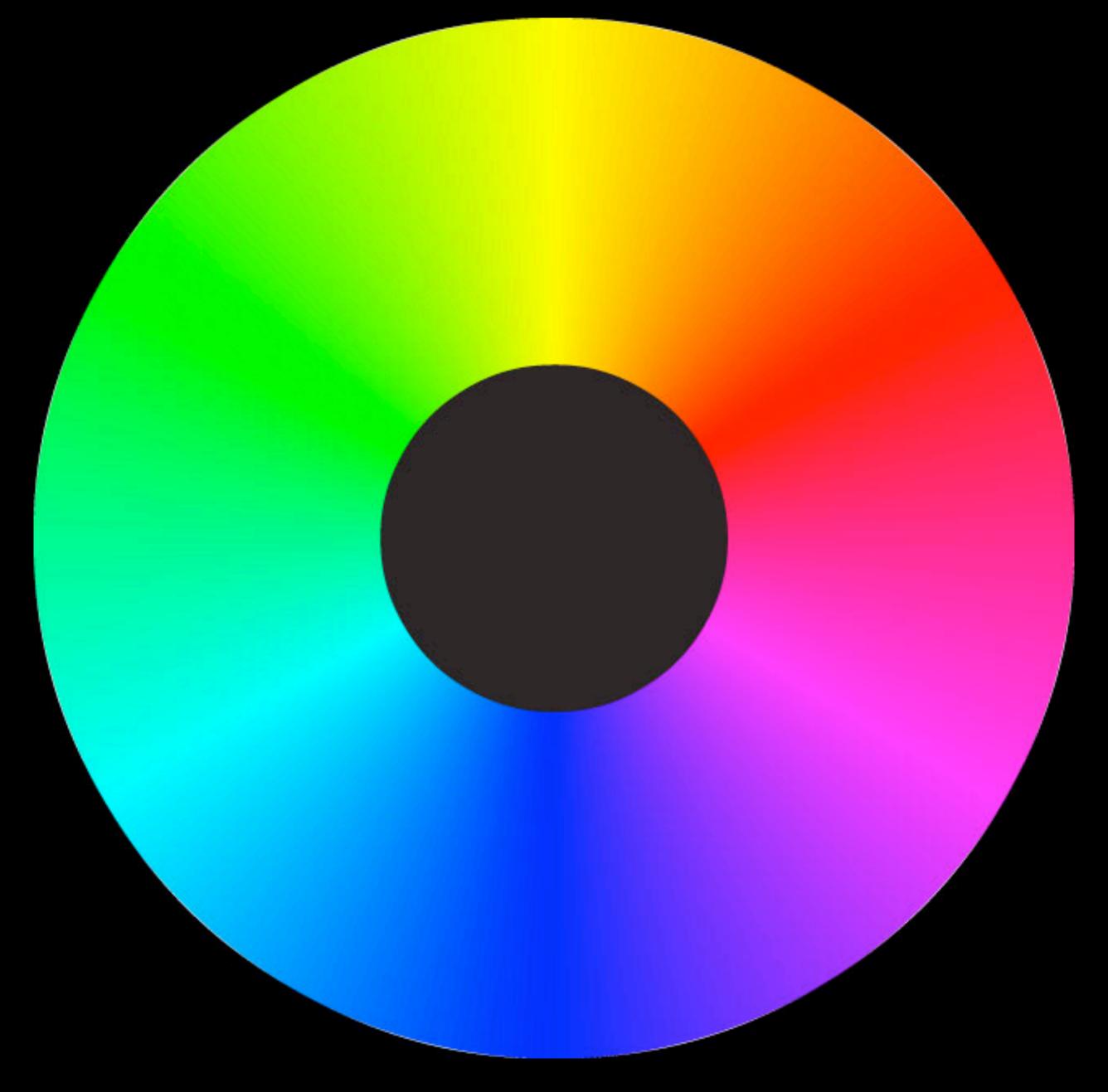


CULTURAL/LINGUISTIC CONSIDERATIONS Black, white, red



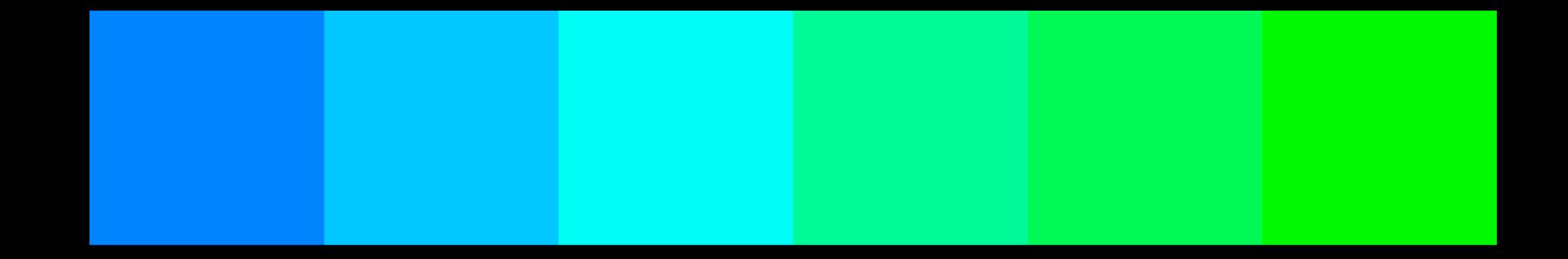




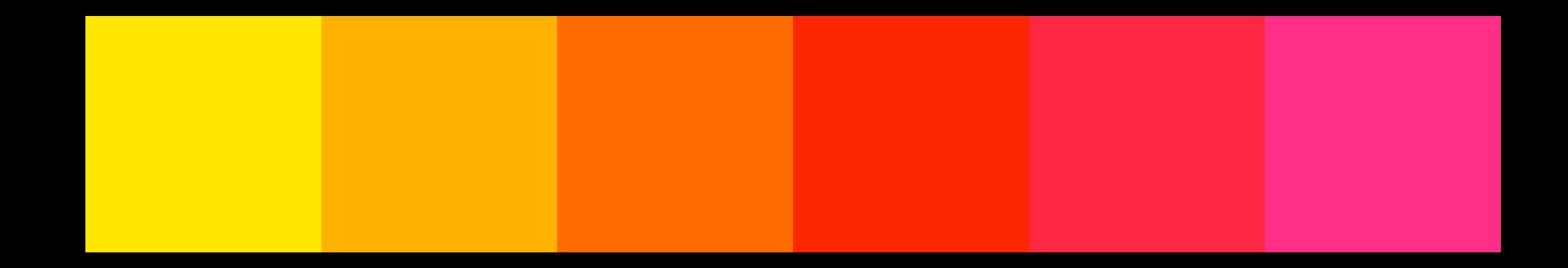


An RGB color wheel

Hue

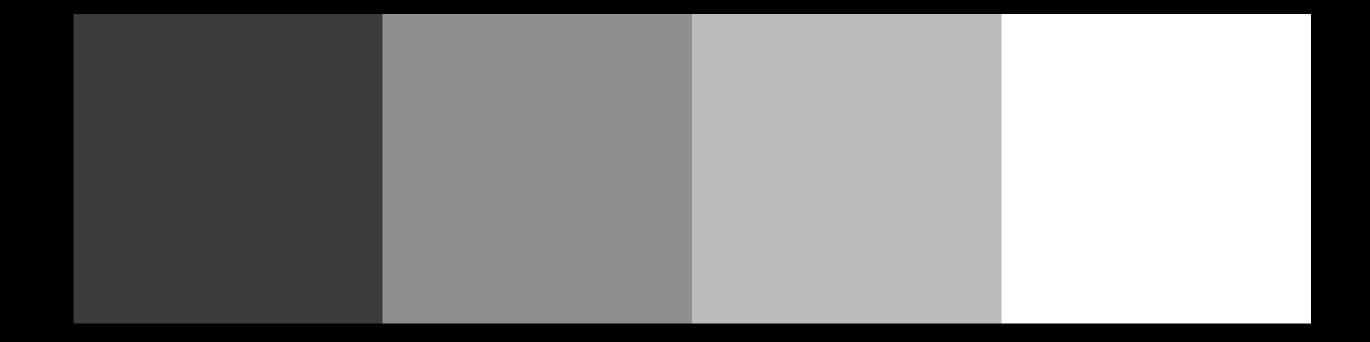


Hue

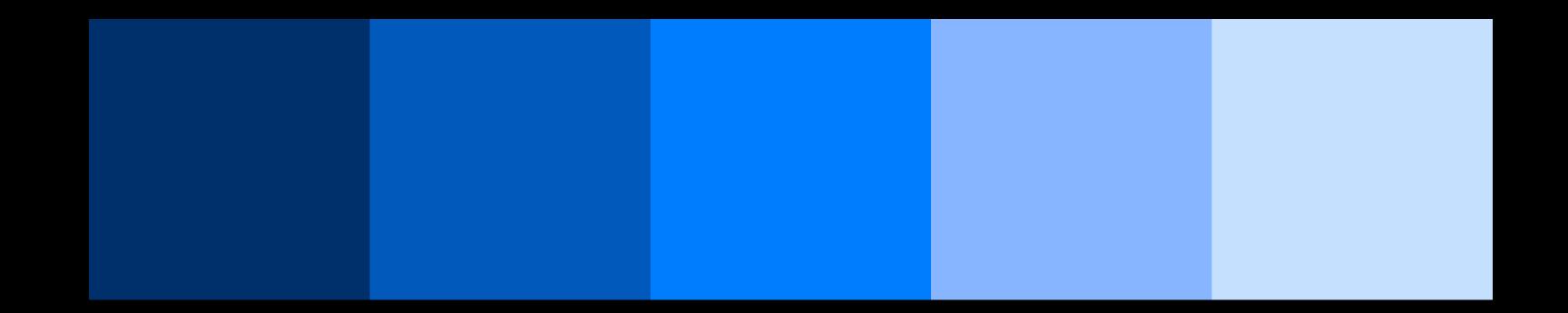




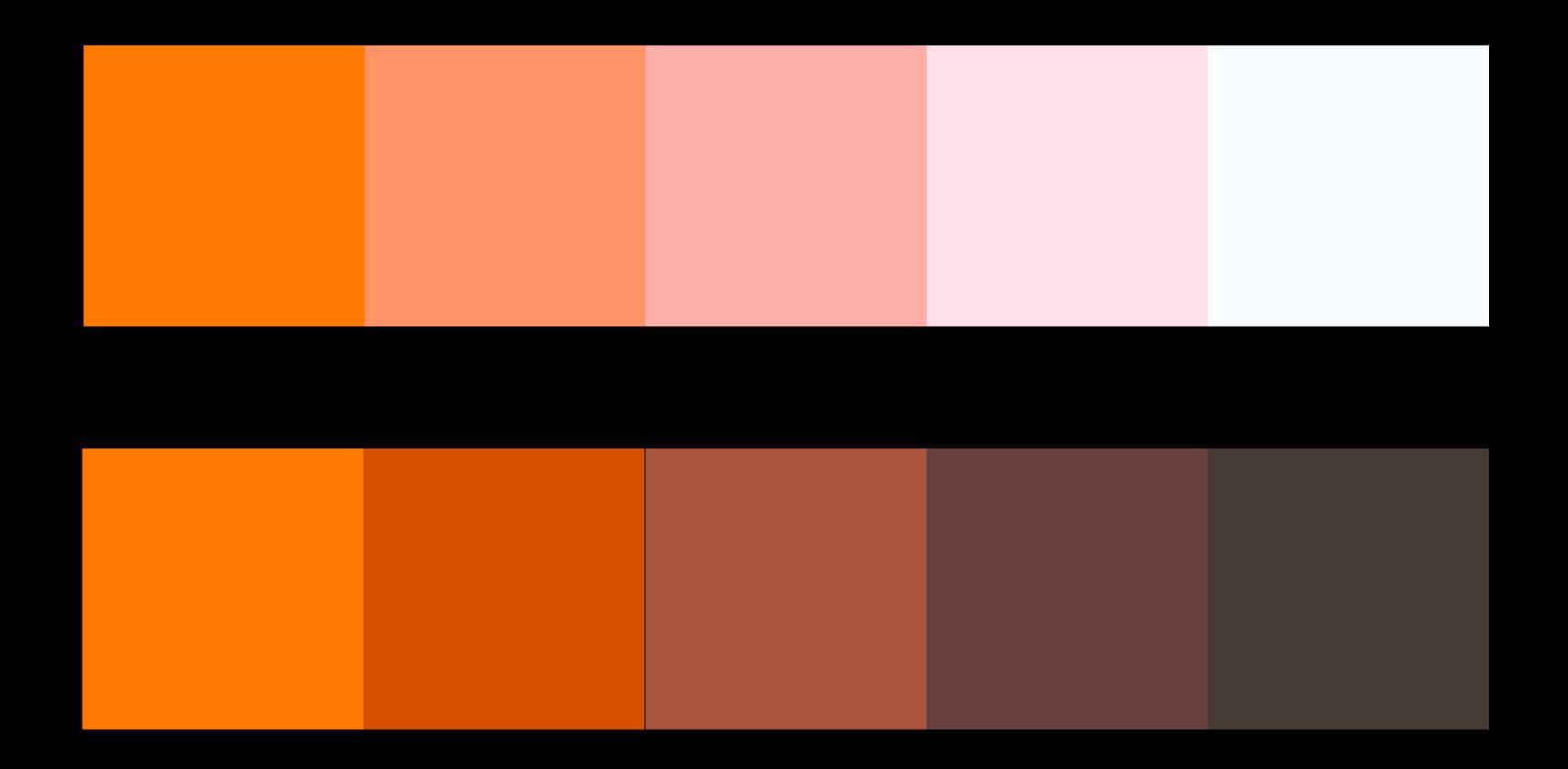
Value: lighter and darker



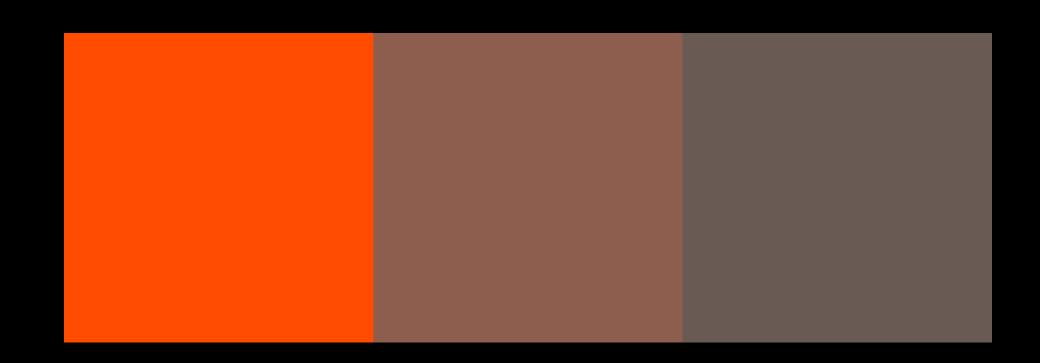
Value: lighter and darker



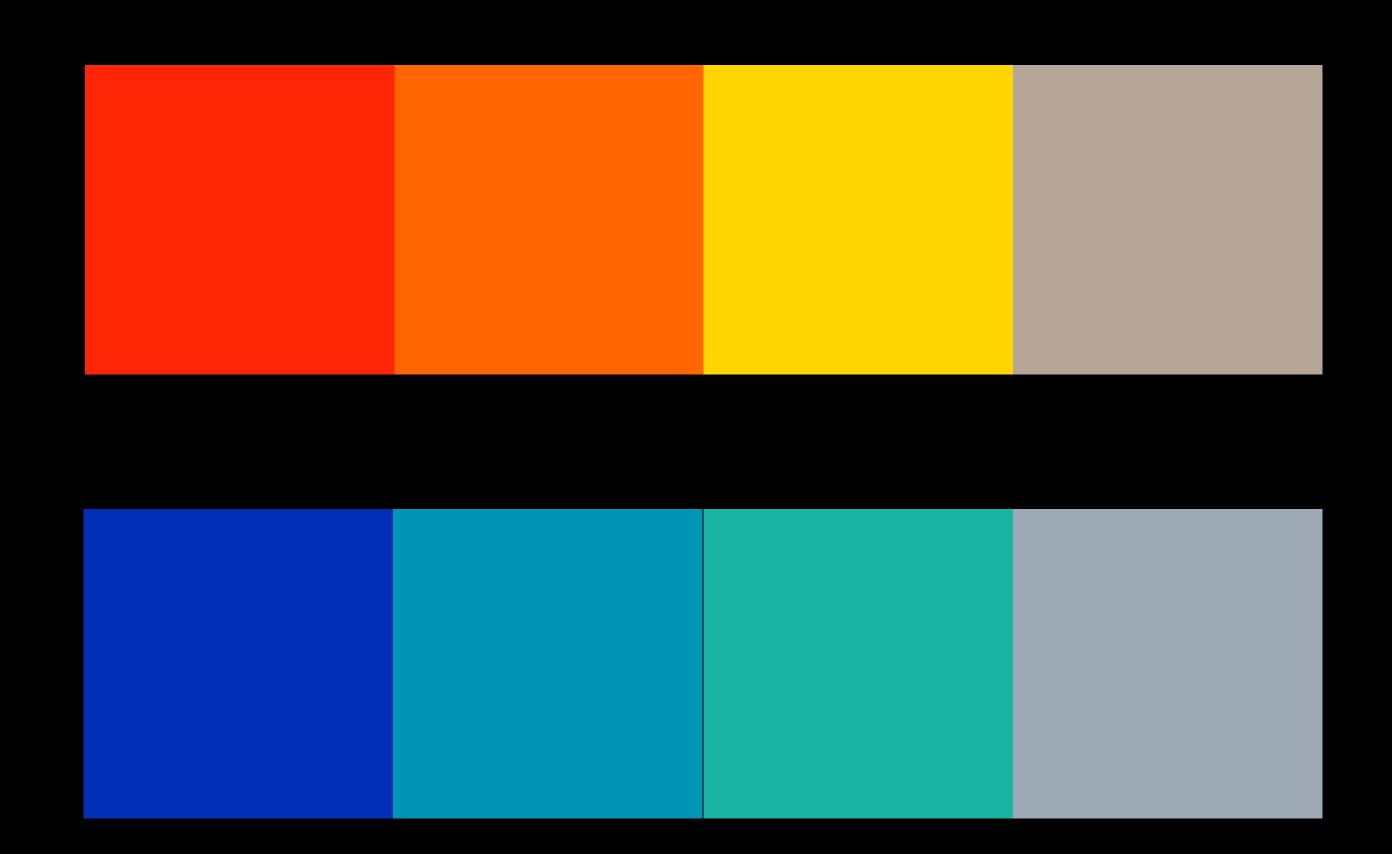
Saturation: how much color



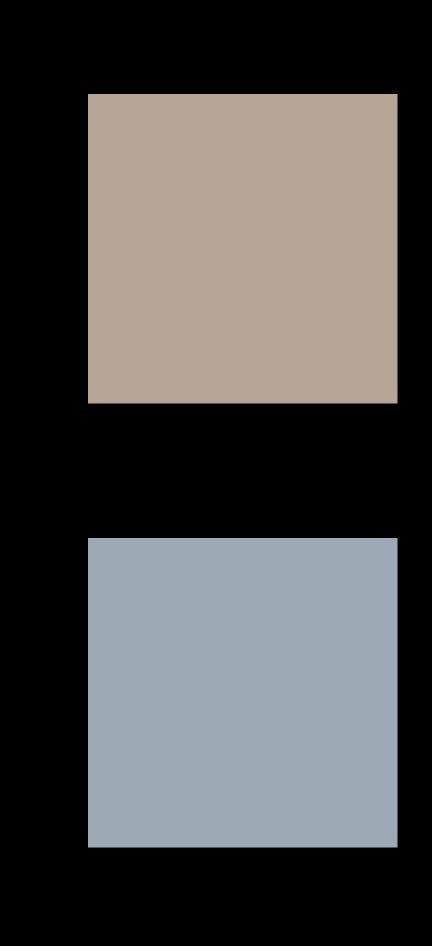
Saturation: how much color



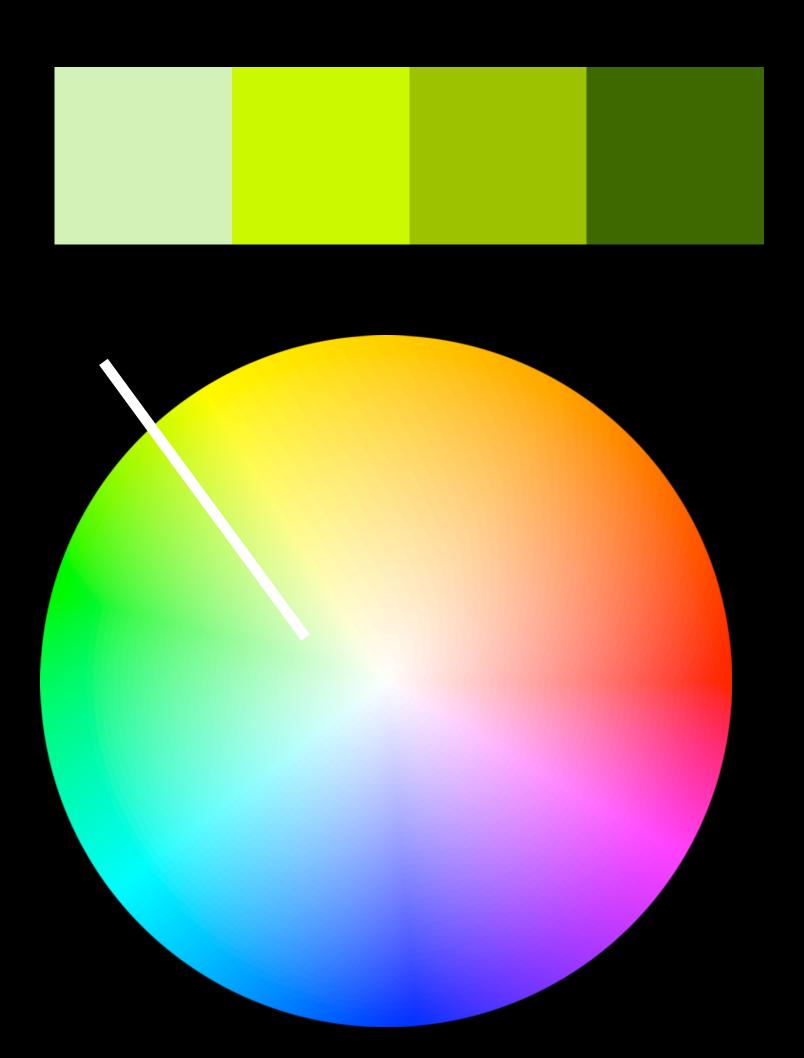
Warm and cool colors



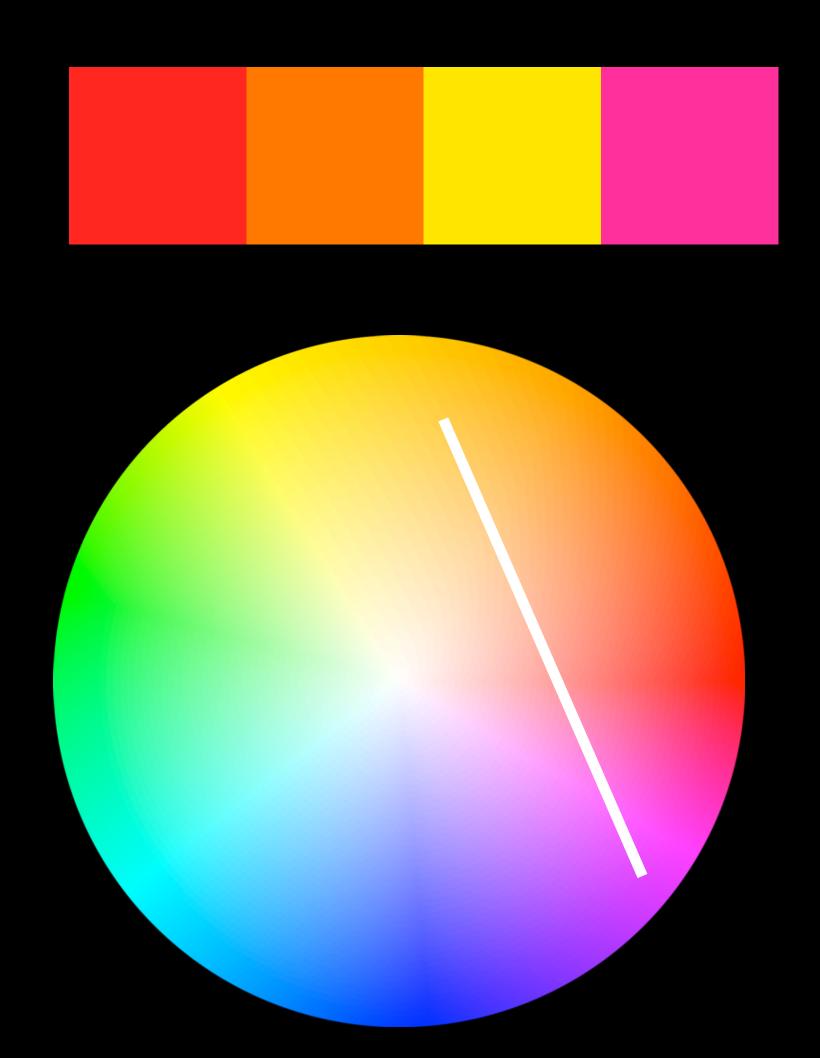
Warm and cool colors



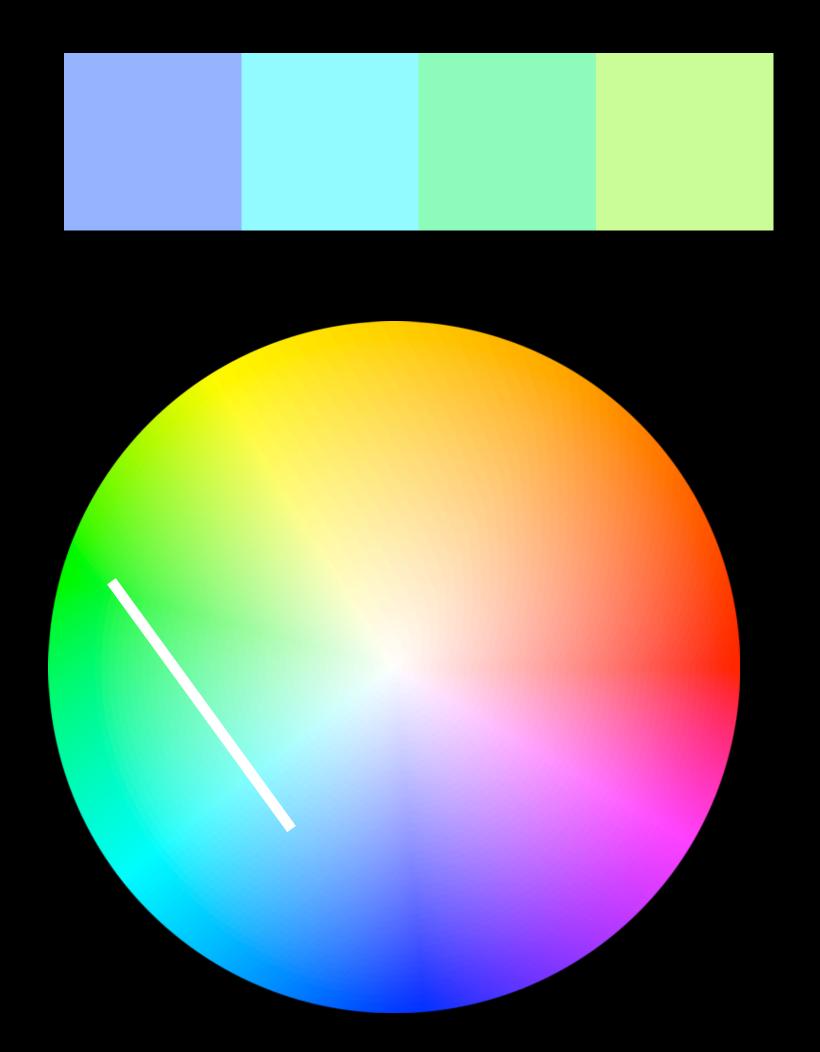
Monochromatic



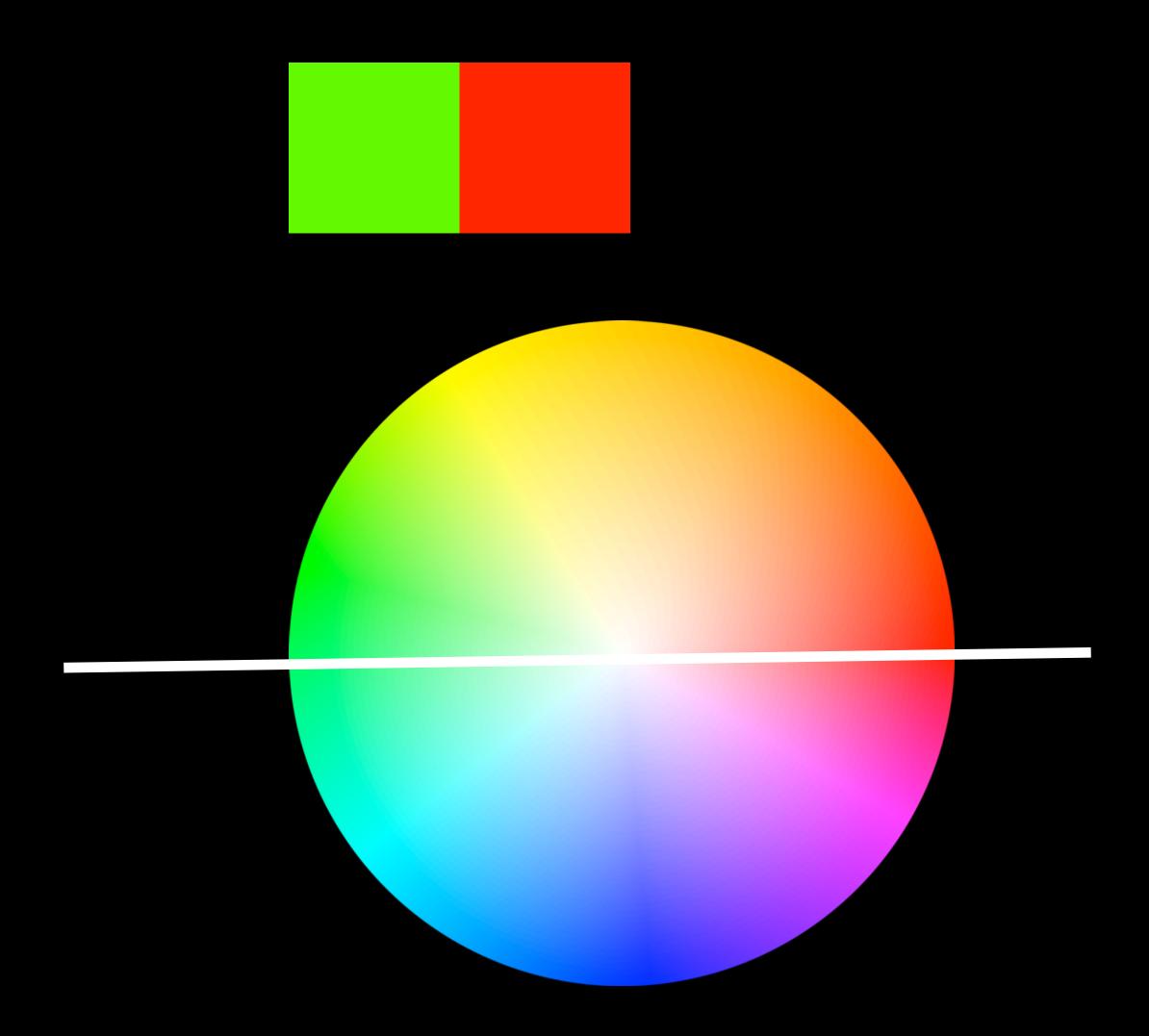
Analagous

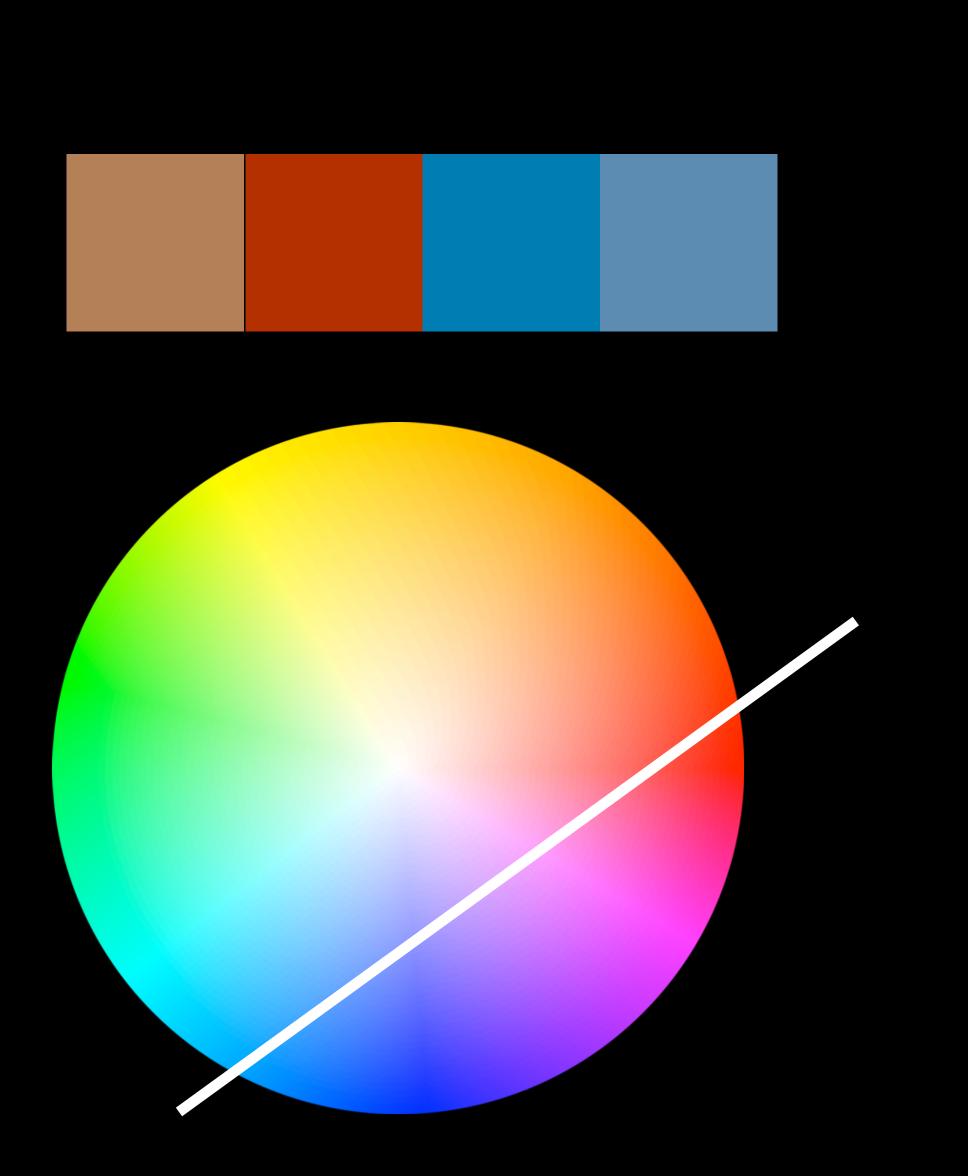


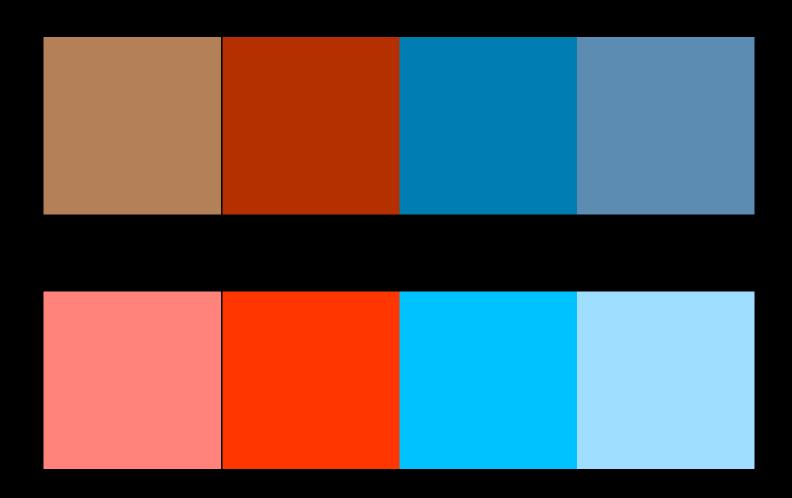
Analagous



Complementary colors

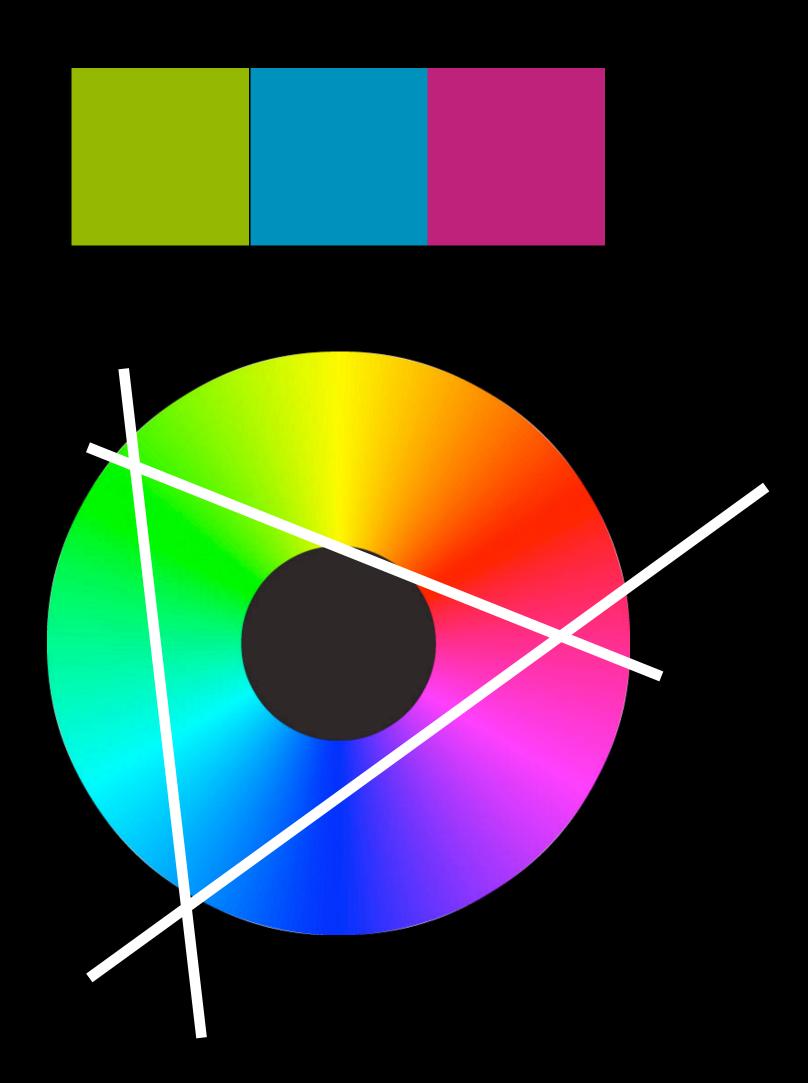






Easier if they're desaturated

Triadic



Monochromatic + an accent

